

Tech Lecture 1

Introduction to Materials

Advanced Technology Module Code: 5CTA1140

Semester A: Weeks 10 -24

Credits: 15

Module Coordinator: Brian Murphy

Course Leader: Ilona Hay

Lecturer: Sonia Tong

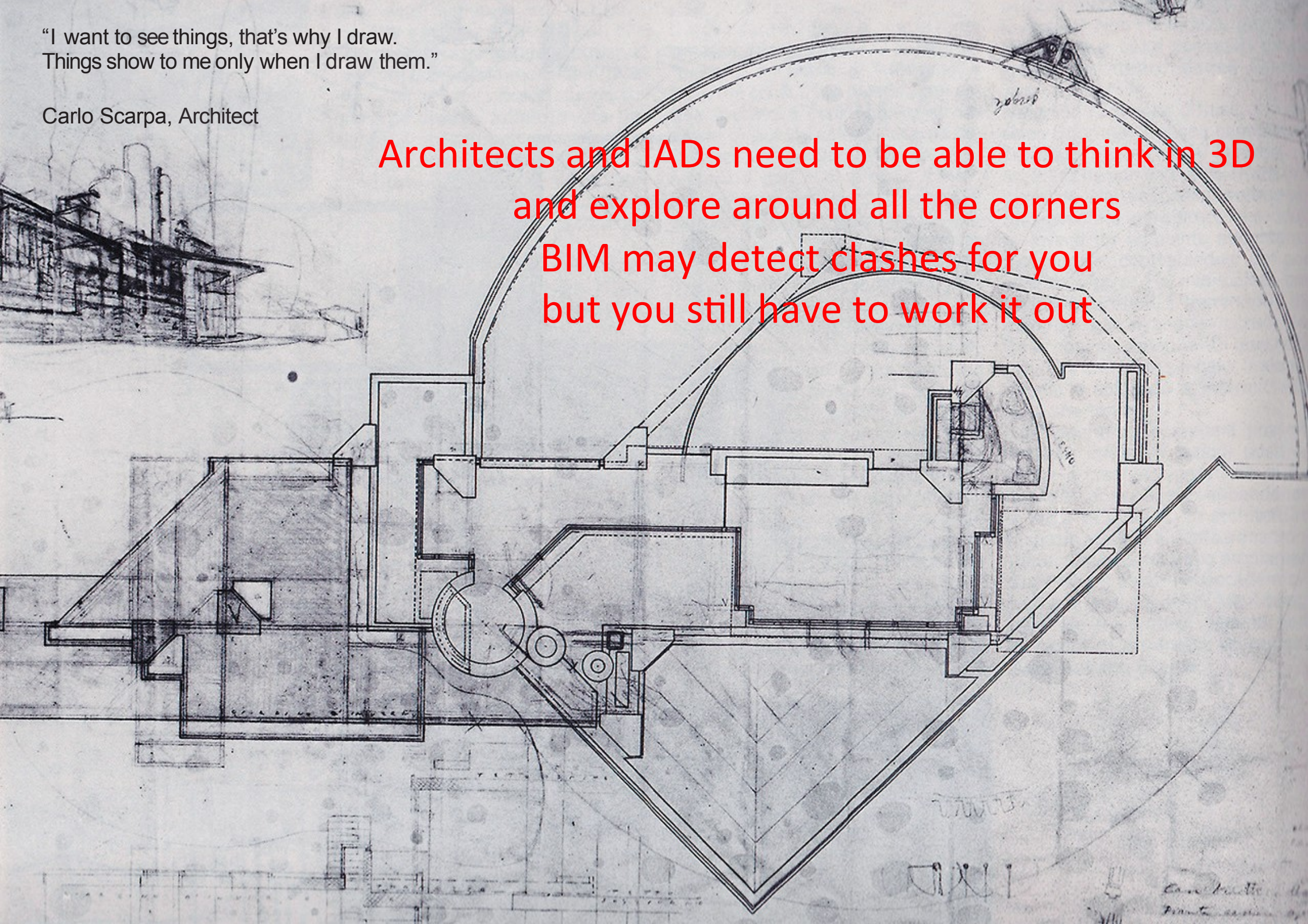
Lecture 1: Week 10 3:30-4:30pm

15th October 2019

"I want to see things, that's why I draw.
Things show to me only when I draw them."

Carlo Scarpa, Architect

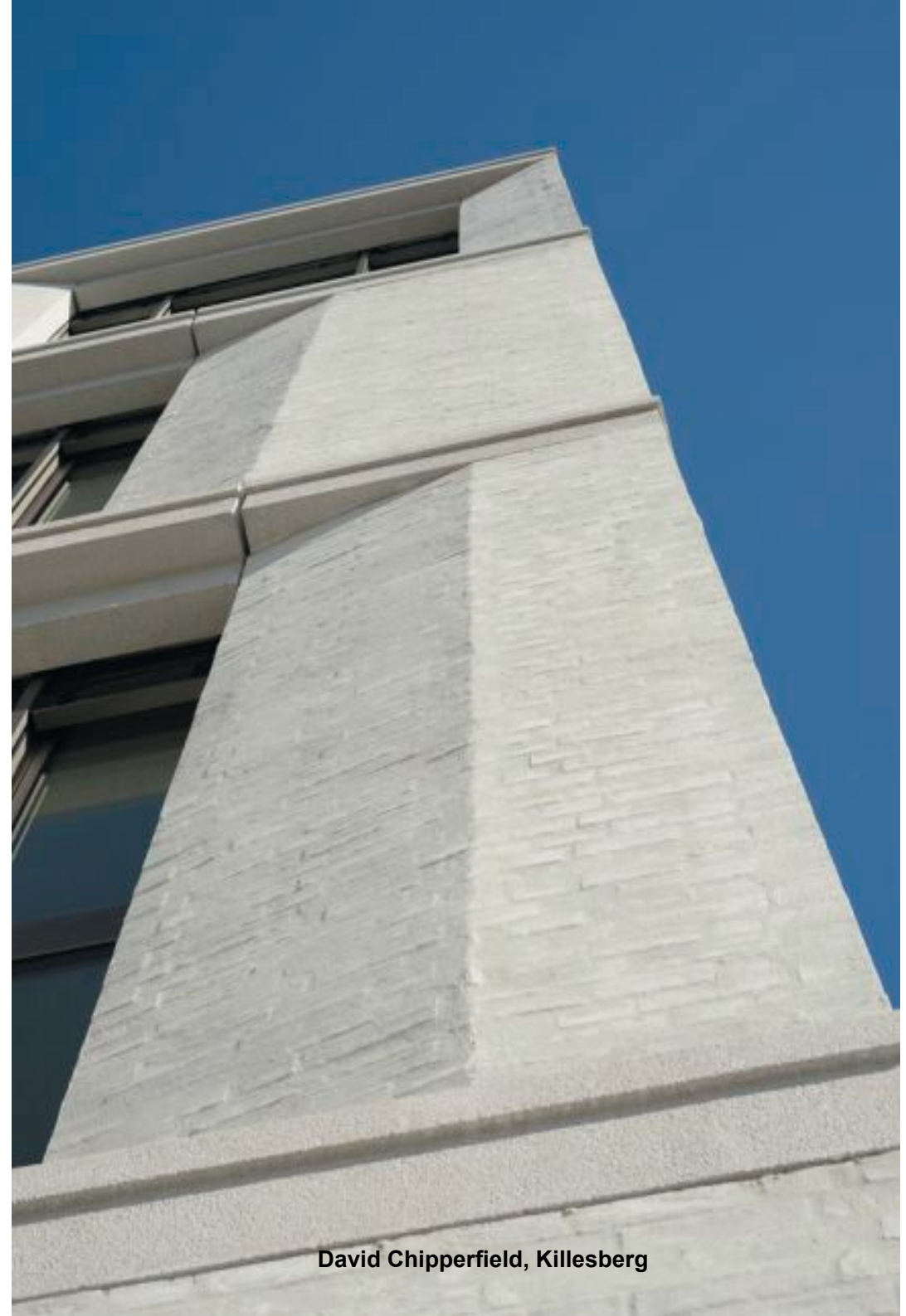
Architects and IADs need to be able to think in 3D
and explore around all the corners
BIM may detect clashes for you
but you still have to work it out



Introduction to Materials

In line with your first Studio Project, we will briefly examine a few material types;

1. Timber Materials
2. Fired Materials
3. Formed Materials
4. Textile Materials



David Chipperfield, Killesberg

1 Timber Materials

- Hardwood
- Softwood
- Plywood
- Particleboard (Chipboard)
- Oriented Strand Board (OSB)
- Medium Density Fibreboard (MDF)
- Cross Laminated Timber Panels (CLTP)
- Laminated Veneer Lumber (LVL)



Miller & Maranta, Market Hall in Aarau

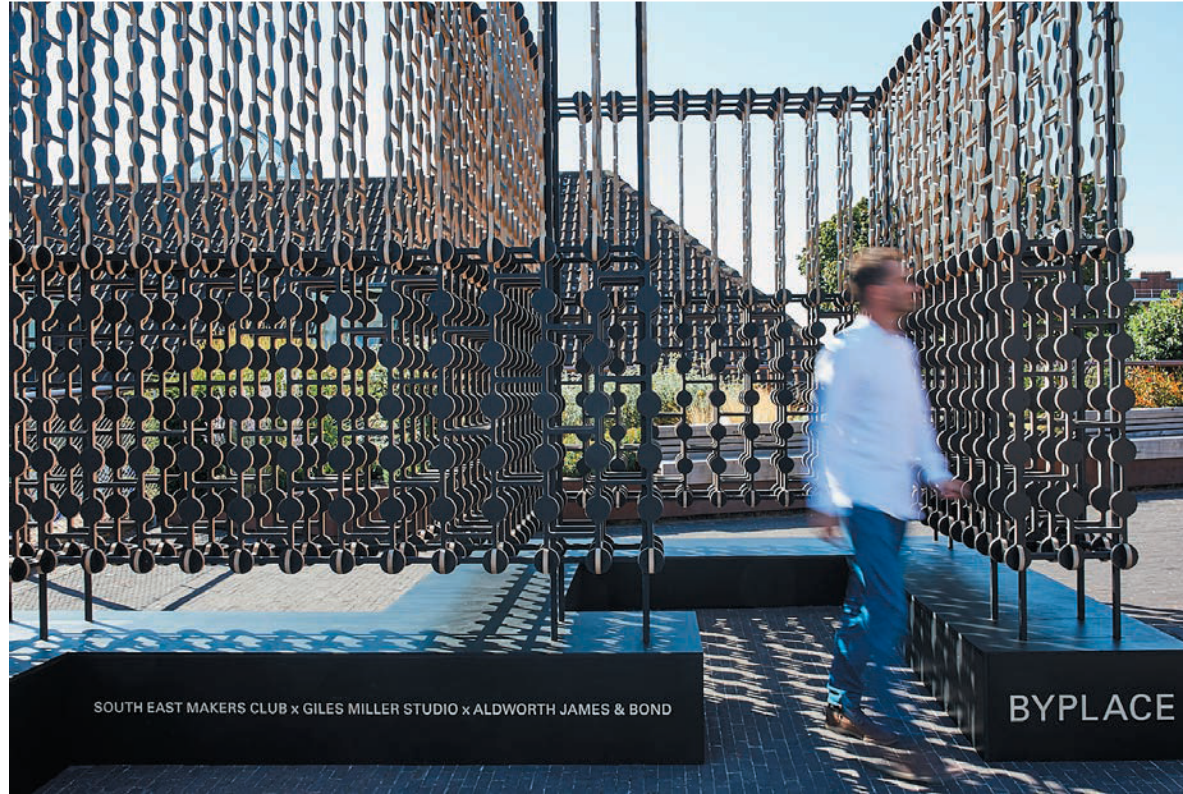
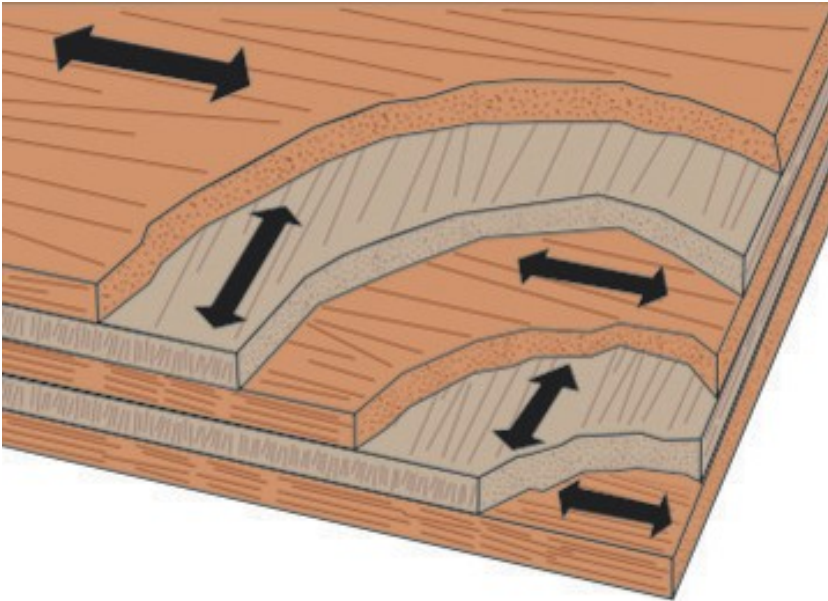
Hardwood



Softwood



Plywood



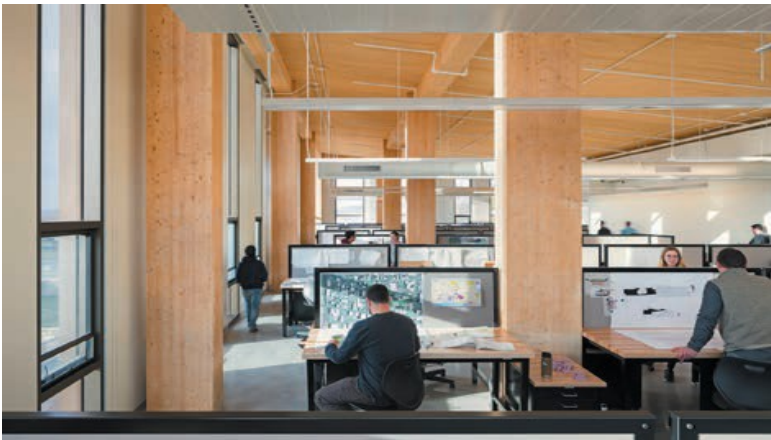
Particleboard (Chipboard)



Oriented Strand Board (OSB)



Cross Laminated Timber Panels (CLTP)



2 Fired Materials

Clay

Ceramics

Porcelain

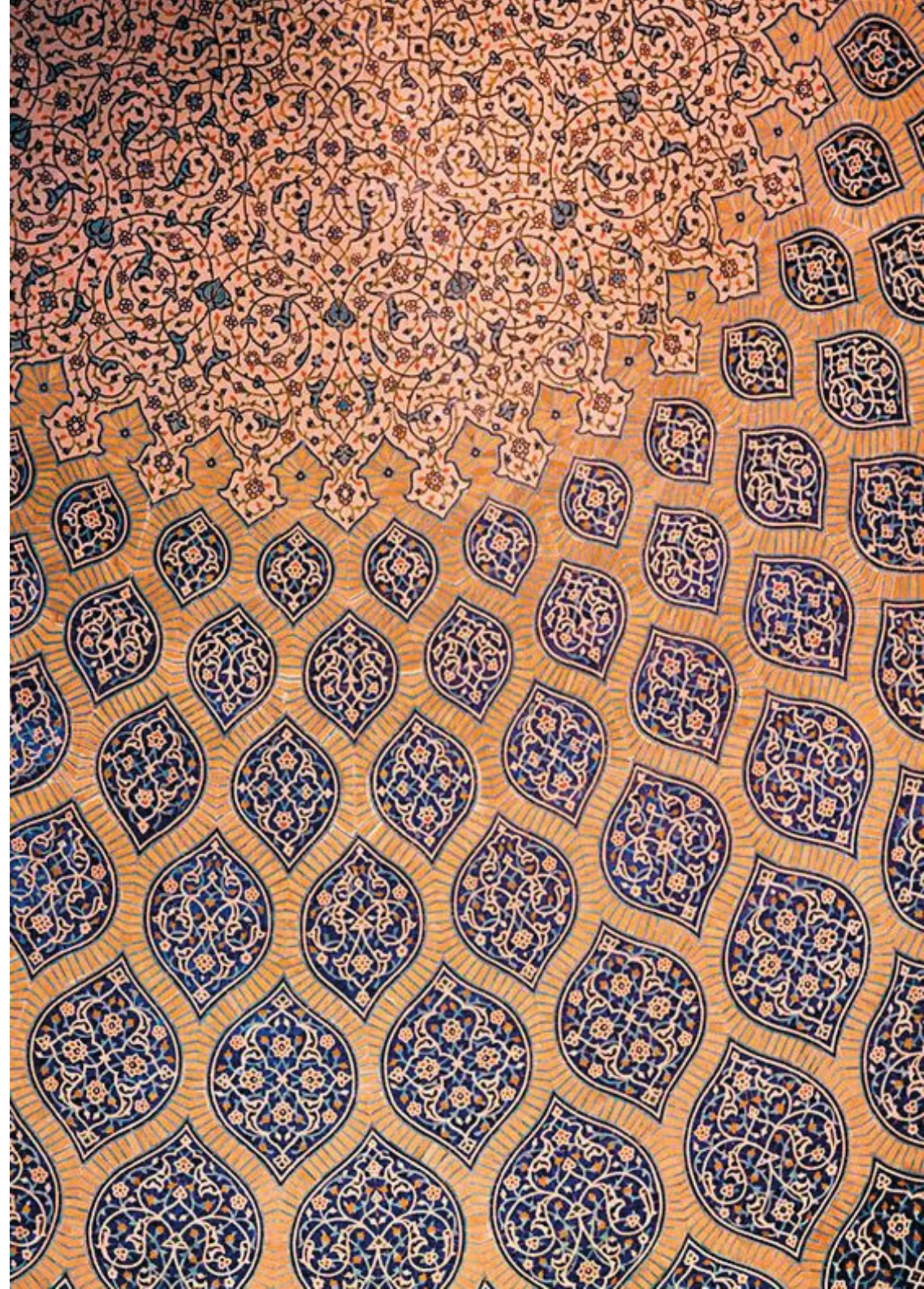
Terracotta

Bricks

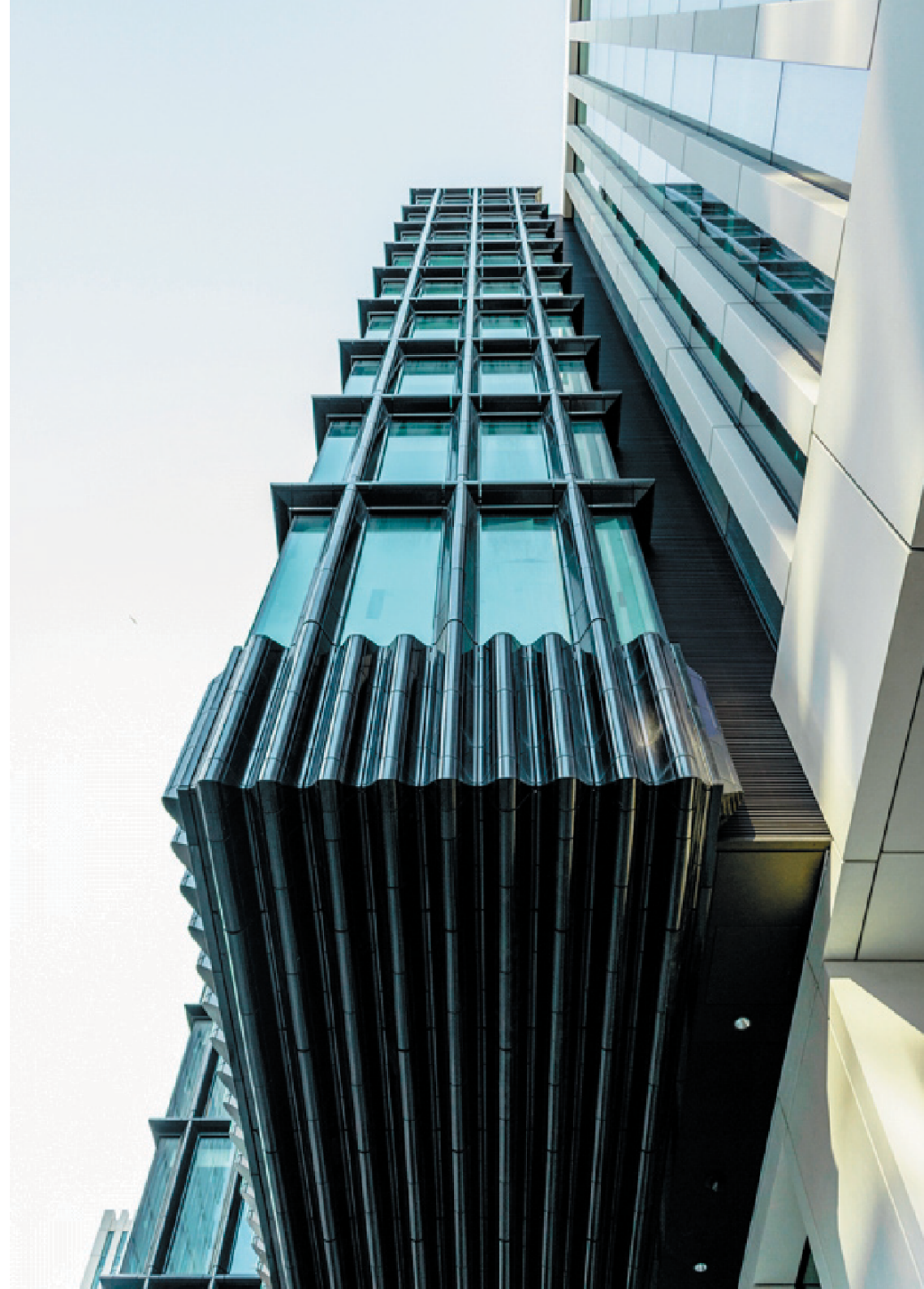
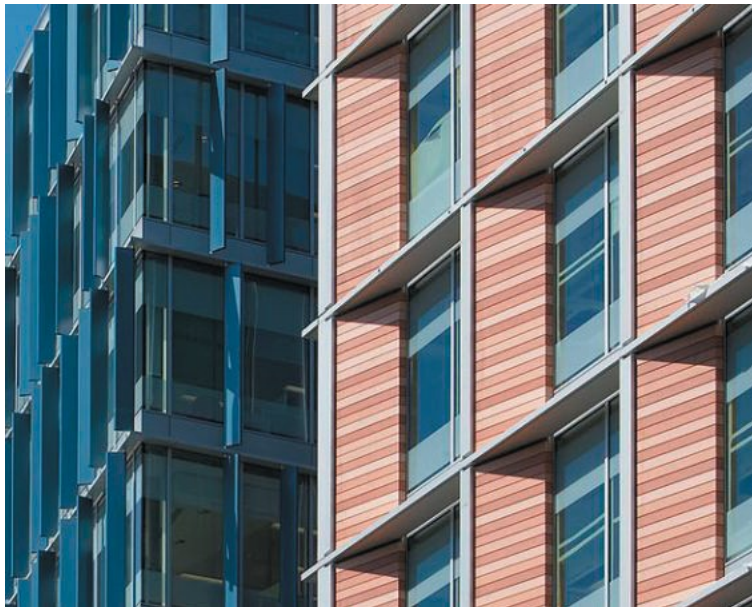
ECALab, prototype
ceiling



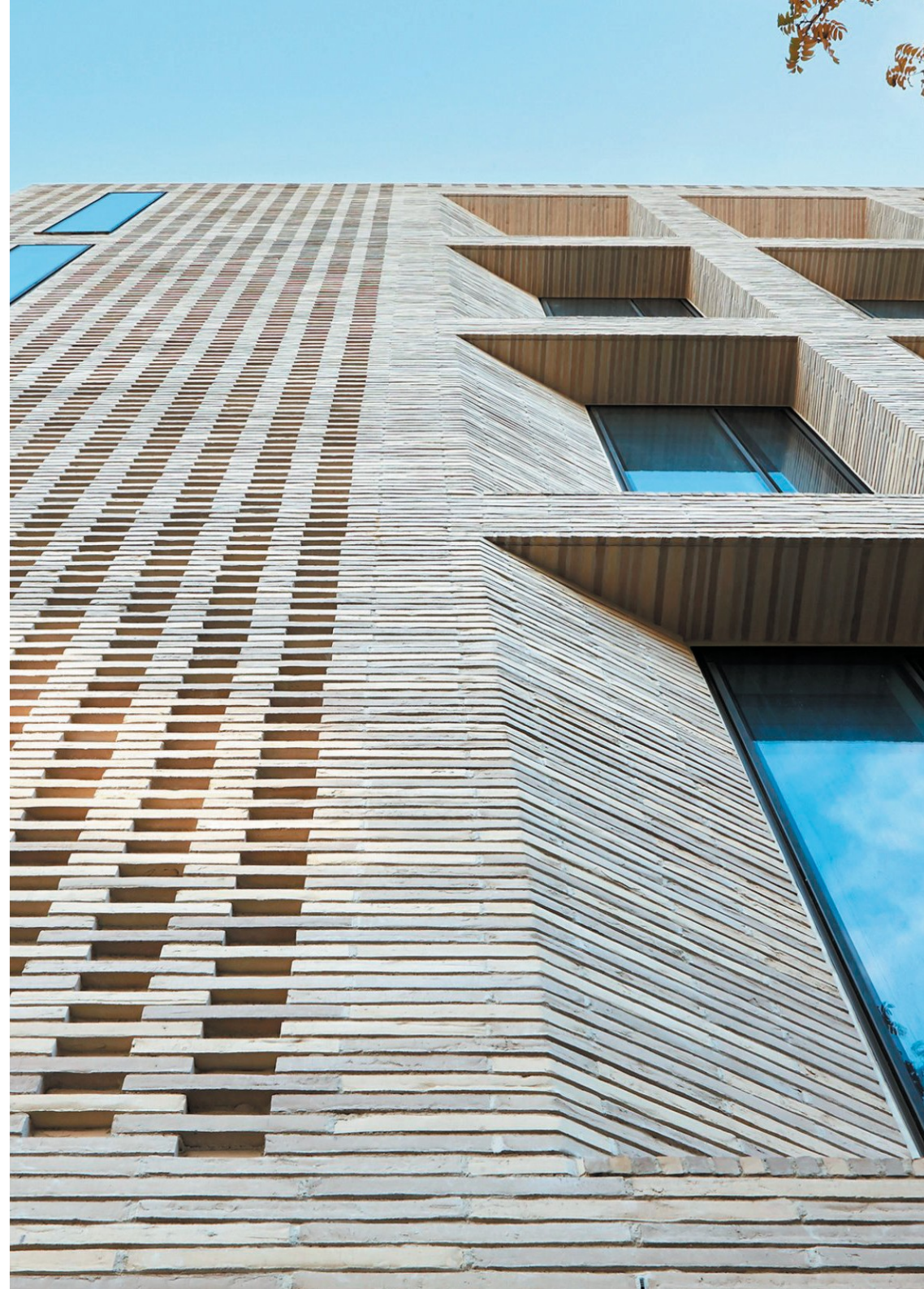
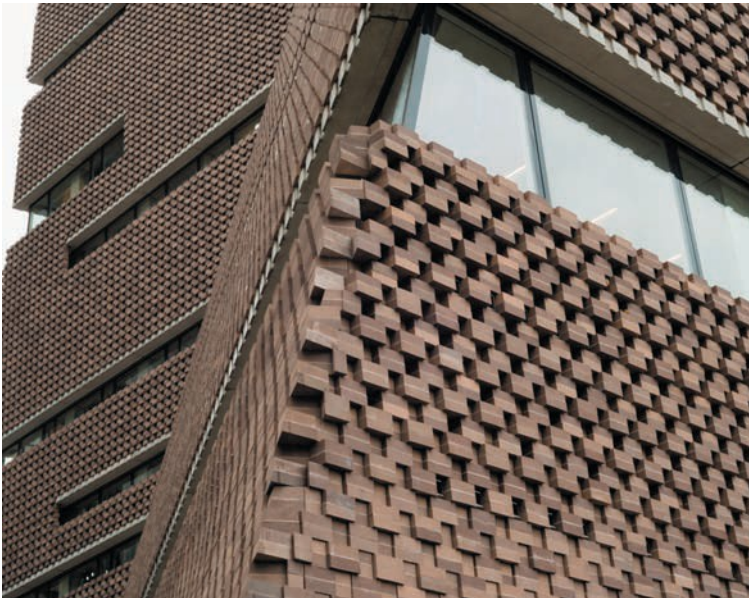
Ceramics & Porcelain



Terracotta

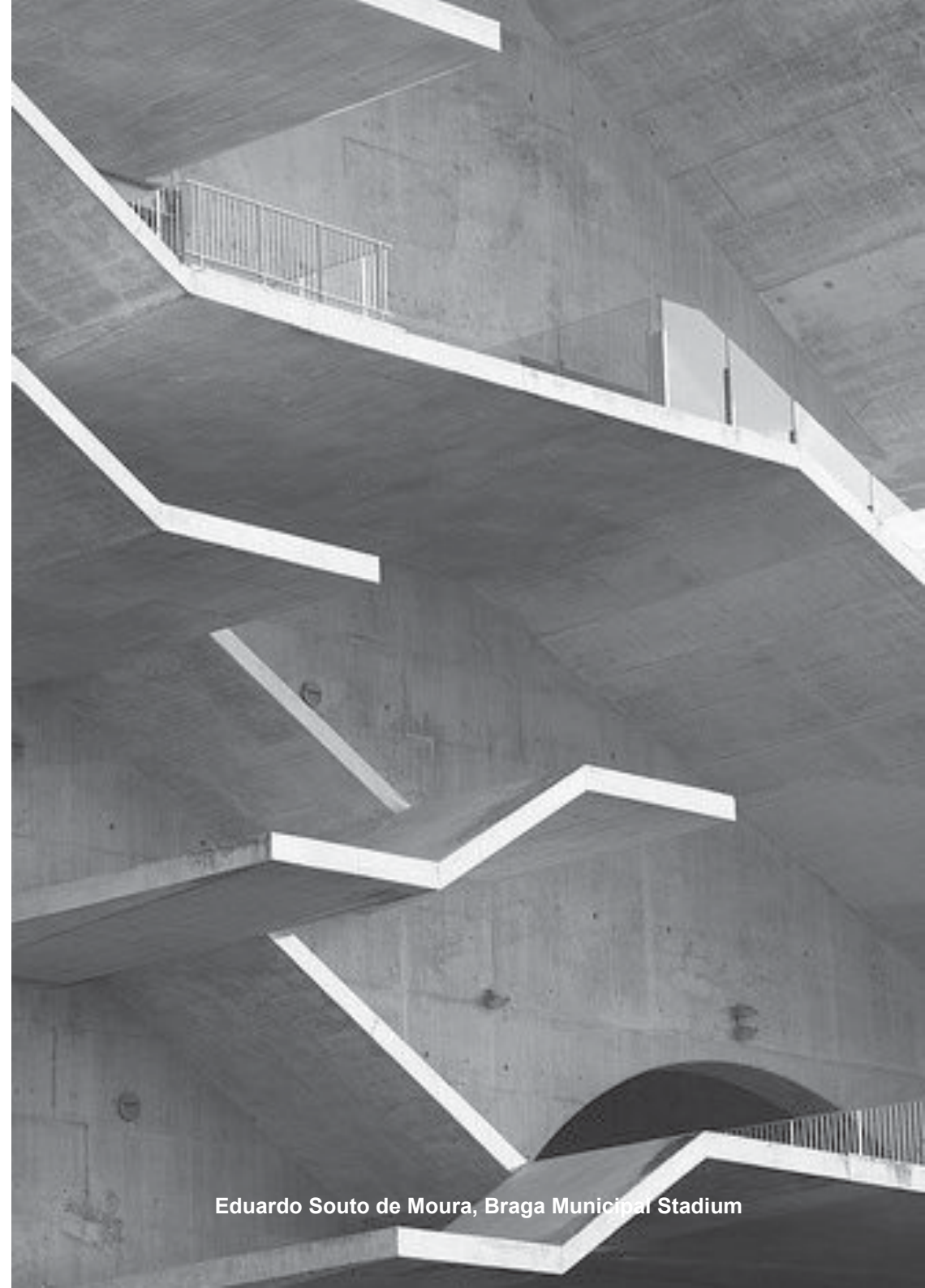


Bricks



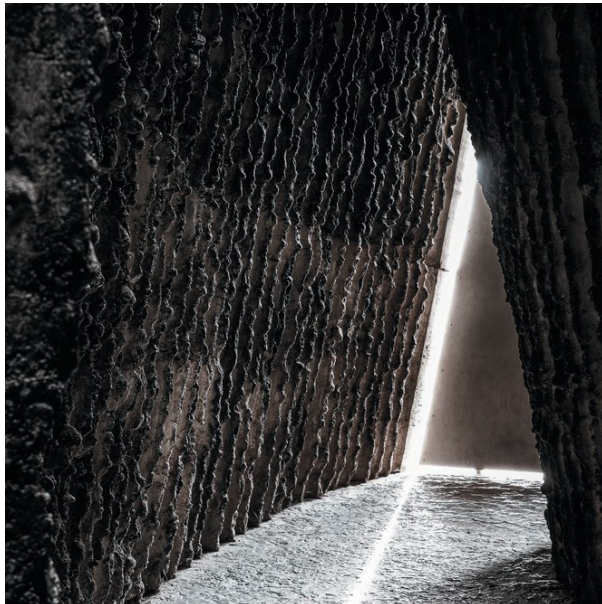
3 Formed Materials

- Concrete
- Plaster
- Cast Glass
- Cast Iron



Eduardo Souto de Moura, Braga Municipal Stadium

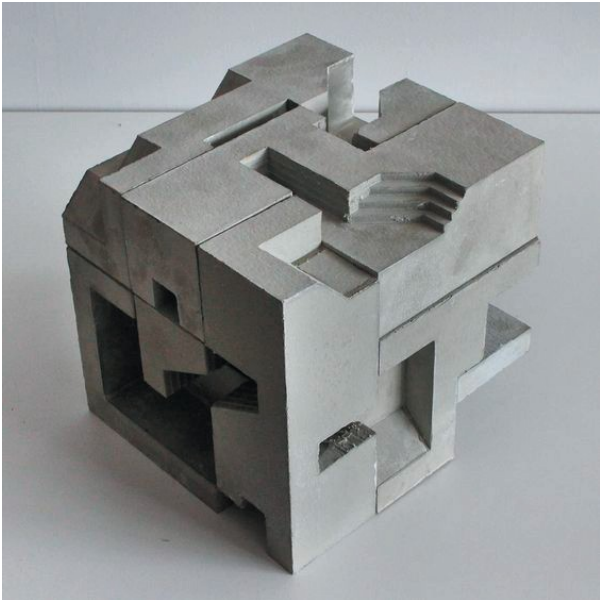
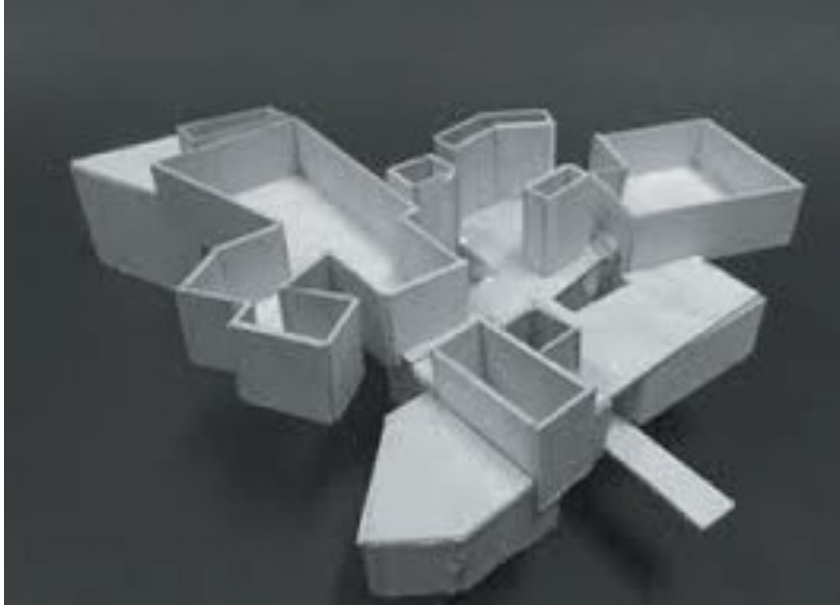
Concrete - In-situ



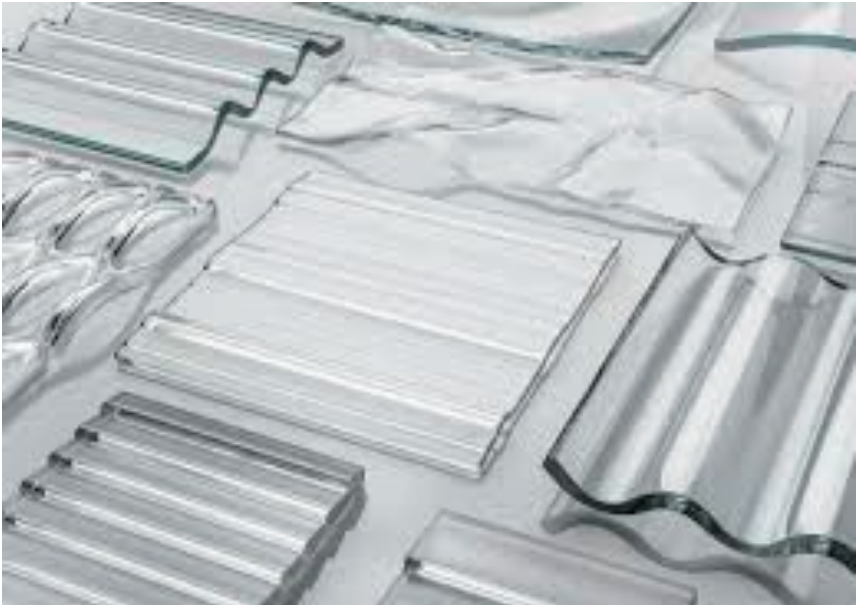
Concrete - Pre-cast



Plaster



Cast Glass



Cast Iron



4 Textile Materials

- Tensile
- Fabric
- Carpet
- Cloth
- Woven



Amin Taha Architects, Barrett's Grove

Tensile Fabric



Fabric/Cloth + Carpet



Woven



Technology Task 01: Adopt a Material

Based on your Studio Design Project 1,
'Adopt' a material to study in more detail.

Learning Outcomes:

- Integrate technology into your Studio project through an exploration of design ideas and materials
- Understand impact of chosen material on design proposal
- Place sustainability and green issues at the centre of your design process
- Develop modelling and prototyping skills



MUMA Architects, Storey's Field Centre, Cambridge

Design Task 01:

Adopt a Material

Use following headings:

- **How It Is Made**
 - (raw materials growing /extraction, preparation, process, end product, etc.)
- **Inherent Properties**
 - (strengths, weaknesses, construction considerations, etc. ideally tabulated)
- **Sustainability**
 - (sourcing, production process, pollution caused, energy and carbon footprint, recycling, labelling, etc)
- **Relevant Precedent Studies**
 - (minimum 5 No. exploring construction principles, typologies, details, etc)
- **Comparative Qualities**
 - (compare to material from different category; Timber, Fired, Formed, Textile; ideally tabulated for comparisons)
- **Design Process**
 - Studio Design Project 1: record design process, tectonics, fabrication, etc.)

Link to Brief:

<https://herts.instructure.com/courses/29445/assignments> Page not found

Format:

Report, A4 landscape, bound as a single PDF

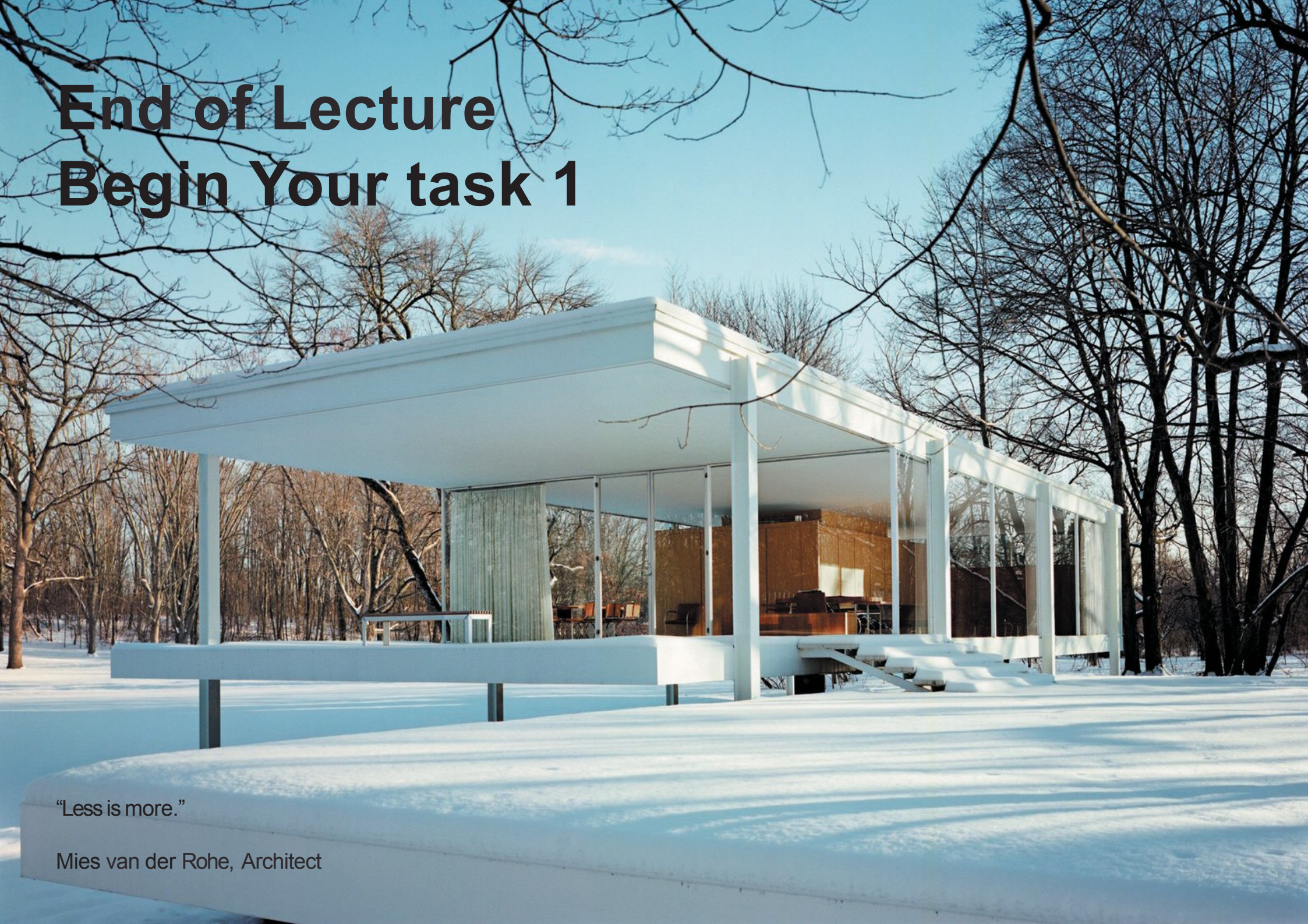
Submission:

04/11/2019 before 12 o'clock midnight to Folder



End of Lecture

Begin Your task 1



“Less is more.”

Mies van der Rohe, Architect